

Subject:Klingon ship designs
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United Federation of Planets.
San Francisco,Calif.,Earth

Ship class:Battle Cruiser

In relation to the largest "Bird of Prey" discovered on the perimeter between Klingon and Federation space the Battle Cruiser class starship is far more deadly. And it should be noted that a single Battle Cruiser requires a two Federation Dreadnought Heavy Destroyers to cripple its weaponry and defense systems.

Battle Cruisers,though most would think to be built frequently because of its offensive capabilities,is not the prime attack weapons for the Klingons.The actual "Bird of Prey"so widely used,is the primary assault ship.Battle Cruisers,being as large as they are,cannot be manufactured as quickly or as easily as scout class vessels.

All federation ships are warned to call for immediate assistance if one of these ships come into sensor range.DO NOT CONFRONT INDIVIDUALLY.

Klingon Battle Crusiers have been calculated to be 510 meters long,117 meters high,and with a full wing configuration,423 meters wide.This ship has dual MX-T41 High velocity photon torpedo tubes with the capability for almost instant rearming due to the latest technology in enursia channeling and control techniques.The cooling chamber which surrounds both tubes can reduce friction and launchblast heat by using a concentrated thermal field dampening coil. In earlier models the primary shield layers were generated by two rings encircling the head section of the ship.The new design incorporates a third ring for an added layer of protection.This third ring is powered directly by the antimatter/matter explosions used by the

dilithium to power the ship. Therefore this shield layer is the strongest of all and cannot be disabled unless the dilithium chamber is damaged or destroyed. This is because even if antimatter/matter flows are cut off, auxillary fusion generators can be activated which can be used for an uncertain amount of time. The warp nacelles are enclosed and deep within the heart of the ship. The nacelle design, stolen from the proven "Excelsior" design, enables the ship to travel at transwarp speeds. The highest velocity recorded was warp 14 near the Altairian outpost by the U.S.S. Yorktown just before it was conciquiently destroyed by the immense warp field surrounding the Battle Cruiser which crushed the secondary hull and part of the primary hull and blew the unsuspecting crew out into the vacumn of space but not before the doomed officers on the bridge saw the closest view of a Klingon Battle Cruiser ever, an estimated 16 meters. The disruptor cannons have been numbered in the hundreds and 4 tractor beams have been counted. The sensor range of this vessel has not been recorded. The most amazing commodity for this ship is its improved cloaking device. This unit draws energy from several power sources on board which makes it a versitile defense screen. The new design allows for the cloaked firing of several of its weaker disruptor weapons. After firing it must recharge to fire again. This can range from a few minutes to a few hours. The cloaking device's condition is not lowered by the occasional energy loss from firing because system purges within the ship relay energy as firing is taking place. The principle of cloaking is actually quite simple. The energy output made by the ship is great enough to bend the surrounding electromagnetic waves from surrounding space around it. This bend in space conceals the ship from sensors because they read, and see nothing on sensors but space. This new design decreases the distortion seen, and makes this ship even more deadly a threat to the continuance of the Federation.

Klingon "Bird of Preys" are able to dock at this ship because of its immense size, but only one at a time because of size restrictions. The

starfleet intergalactic charter has been warned about this vessel. Long range sensor probes and scans have revealed an area near the Federation and Klingon edges which could be a shipyard for the construction of these menaces. No action will be taken unless a relayed threat has been made.

All materials processed in this data report are to remain confidential to the senior officers of the receiving ship for this information. If any questions please contact Starfleet Data Dept. at San Francisco, Calif., Earth. Use Supspace Freq. 92.5 for open channels. Use Subspace Freq. 23.8 for coded messages. Short range Federation vessels use Fibercomm subspace systems. All Federation long range ships, land or space based colonies, and orbital starbase, spacedock, and drydock facilities use standard subspace comm systems.

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